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MUSIC EFFECT REGIONAL A CLASS



TOTAL

MAX

SCORE

200

INTRODUCTORY TO FUNDAMENTAL SKILLS

BOX 3 DISCOVERING INTRODUCTORY E 65-69 70-74 75-79 80-8 SOME MOST ALMOST ALL SOME		BOX 5 ESTABLISHED FUNDAMENTAL 93-95 96-98 99-100 SOME MOST ALMOST ALL								
SAMPLE ALL ELEMENTS OF THE BAND										
PROGRAM EFFECT Whose PROGRAM offered the greater:	Wh	PERFORMER EFFECT Whose PERFORMERS achieved the better:								
 ENTERTAINMENT / APPEAL: The level of entertainment and apper generated by the overall program. PACING AND CONTOURING OF MUSICAL EFFECTS: The which the pacing, shaping, and contouring of the musical effects engage th audience over time—including (but not limited to) both when they happen a what intensity level; dynamic variety and gradations; developments; impact resolutions; and the manipulation of tension and release. COORDINATION OF MUSICAL AND VISUAL ELEMENTS: degree to which all of the designed elements are coordinated (including bot to musical and visual to musical) to achieve and enhance the programmed intellectual, and emotional effects. RANGE AND VARIETY OF EFFECTS: The range and variety of aesthetic, intellectual, and emotional effects—including (but not limited to) instrumental colors; musical mood; dynamics; expressive qualities; and the generation/release of tension; intensity; surprise; and excitement. 	 ENGAGEME through showma communication; ACHIEVEME The degree to w the program—ir impacts, and rest th musical aesthetic, ACHIEVEME ability to deliver including (but not 	SHIP / COMMUNICATION / AUDIENCE NT: The degree to which the ability to engage the audience anship skills—including (but not limited to) connection; and emotional intensity—is developed and achieved. STO FEXPRESSIVE CONTOURS AND QUALITIES: which the ability to deliver the expressive contours and qualities in acluding (but not limited to) tension and release; developments, solutions; moods; and intensities—is developed and achieved. STO FPLANNED EFFECTS: The degree to which the the range and variety of the planned effects in the program— but limited to) sufficient intensity, expression, excellence, and eveloped and achieved. SUB-CAPTION SCORE 100								

STYLISTIC DIVERSITY IS ENCOURAGED AND ALL STYLISTIC CHOICES HAVE EQUAL OPPORTUNITY FOR SUCCESS.

The points of comparison listed above collectively represent a balanced assessment of the caption and are not intended to be in priority order. Achievement should be recognized and rewarded through the balanced consideration of ALL aspects of BOTH sub-captions! Measure the degree of success and achievement along the continuum and then compare to determine:

Who is better (ranking) and by how much (spreading), in order to arrive at each sub-caption score and the total score (rating).

SPREAD GUIDELINES	Very Close	Slight Advantage	Advantage	Decision	
100-point sub-caption scale	1	2	3	4+	
200-point total score scale	1-2	3-4	5-6	7+	



REGIONAL A CLASS MUSIC EFECT (SAMPLE ALL ELEMENTS OF THE BAND)



BOX 3 POINTS OF COMPARISON BOX 4 BOX 5										
DISCOVERING INTRODUCTORY			REGIONAL A				ESTABLISHED FUNDAMENTAL			
65-69 70-74 75-79			80-83 84-88 89-92		93-95	99-100				
SOME	MOST	ALMOST ALL	CLASS	SOME	MOST	ALMOST ALL	SOME	MOST	ALMOST ALL	
	r-level skills and qualities or a positive emerging co	s that allow the performers to ompetitive experience.	PROGRAM EFFECT	Fundamental, basic skills & qualities with variety limited to this scope. Single efforts or slight layering of basic efforts. Minimal dynamic/tempo/expressive range, with basic contrast & few gradations.						
Simple concepts are introduced. Introductory levels are discovered.		ENTERTAINMENT / APPEAL	Very basic due to the narrow range & variety of effects offered.							
			Emerging ru	dimentary levels var	ry over time.	Established fundam	nental levels are mo over time.	oderate & may vary		
The most in	ntroductory pacing of	f individual productions.	PACING & CONTOURING OF		Simple music	al effects & basic	contrast—often irreg	gularly paced.		
	oductory pacing shap productions at a very	es beginnings & endings of y basic level.	MUSICAL EFFECTS		ing fundamentals of ieve moments of rud			ing fundamentals offer basic contrasts & oints to achieve some basic effects.		
The most	t simple coordination	of musical elements.	COORDINATION OF	Simple coording	ition of musical elem	ents. Beginning ι	understanding of stag	ging & compliment	ary visual effects.	
		ted singly, with occasional ical elements for the most ffects.	MUSICAL & VISUAL ELEMENTS	coordination be	erings are often prese etween musical eleme s rudimentary effect	ents sometimes	musical elements &		de a visual aspect to	
Sim	nple and very similar	musical effects.	RANGE & VARIETY OF	Simple musical effects—often very similar.						
Occasiona	I simple effects intro- concept.	duce performers to the	EFFECTS	Fundamental off	erings offer nascent moments.	effect in isolated	Moderate variet	y of fundamental e	ffects over time.	
	f the most entry-level ac t serve as a foundation j	hievement principles and skills for future growth.	PERFORMER EFFECT	Fundamental, basic achievement that serves as a foundation for future growth. Individual skills dominate, with some en awareness of the ensemble & the individual's basic role within the ensemble. Achievement may vary between responsit sections & over time.						
The pe	erformers are discove	ering the audience.	SHOWMANSHIP / COMMUNICATION /	There may be a beginning understanding of style although performers are just learning how to communica effectively.				to communicate		
	mple communication	is occasionally achieved ation of the content.	AUDIENCE ENGAGEMENT	Nascent achiever	nent of the most fun emerging.	damental skills is	Moderate achieven	nent of fundament nascent level.	al skills engages at a	
The perforn	ners are discovering t	the most basic contours.	ACHIEVEMENT OF EXPRESSIVE	An understa	nding of effects & im	npacts is emerging	g but there is flat app	proach to expressio	n & dynamics.	
	ple contouring is occa entary dynamics, beg	asionally achieved through ;innings, & endings.	CONTOURS & QUALITIES	Nascent achiever	nent of the most fun emerging.	damental skills is		ievement of funda ablished but may v		
The perforn	ners are discovering a	the concept of an effect.	ACHIEVEMENT OF	Effects are often hampered by lack of training, stamina, or technique.						
Occasional	rudimentary achieven effects.	ment of the most simple	PLANNE EFFECTS	Nascent achiever	nent of the most fun emerging.	damental skills is	Moderate achieven is est	nent of a fundame tablished but may		